

## *Art History: Associate in Arts for Transfer CSU*

Southern California is an incredibly rich area for art and creative industries. MSJC Art + Design is a wonderful place to start to explore and participate in the art and ideas that make our area so special. MSJC is where you can explore drawing, painting, ceramics, sculpture, visual communication, and art history.

**Please see a Pathways Counselor:** Transfer degrees require a minimum of 60 semester CSU transferable units or UC semester transferable units with a minimum 2.0 GPA overall. [Contact a Counselor](#) to create an education plan customized to meet your needs.

### **Transfer Majors/Award Focus**

- Art History, A.A.-T CSU and CSUSM
- Studio Arts, A.A.-T
- Visual Communication, A.A. CSU
- Non-transfer A. A.


### **GE Pattern/Units**

- GE Pattern: Option B
- Total Units: 60

**Program maps** indicate the major coursework and recommended general education courses to fulfill your degree in 2 years (approximately 15 units/ semester or 30 units/year). Some of the courses listed may be substituted by another course. Please view these options in the official course [catalog](#)


### **Semester 1**

**16 Units**

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-101	Art History: Prehistoric Through Medieval Art	3
<input type="checkbox"/>	ART-108	Beginning Drawing	3
<input type="checkbox"/>	MATH-115	Ideas of Mathematics	3
<input type="checkbox"/>	ENGL-101	College Composition	4
<input type="checkbox"/>	COMM-100	Public Speaking	3

### **Semester 2**

**16 Units**

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ANTH-101	Biological Anthropology	3
<input type="checkbox"/>	ART-102	Art History: Renaissance to 21st Century	3
<input type="checkbox"/>	ART-104	World Art	3
<input type="checkbox"/>	ENGL-103	Critical Thinking and Writing	3
<input type="checkbox"/>	PSYC-101	Introduction to Psychology	3
<input type="checkbox"/>	ANTH-111	Biological Anthropology Lab	1

### **Career Options**


- Art Therapists (M, D)
- Art Directors (B)
- Video Gamer Designer(B)

Find more careers: [msjc.emsicc.com](https://msjc.emsicc.com) | Required Education: B: Bachelor's, M: Master's; D: Doctorate

**Financial aid** is determined by the number of credit hours you take in a semester. Maximize your financial aid by taking 12-15 units per semester.


**Semester 3**

**15 Units**

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ART-121	Color Theory	3
<input type="checkbox"/>	PS-101	Introduction to American Government and Politics	3
<input type="checkbox"/>	HIST-136	Cultural History of American Motion Pictures	3
<input type="checkbox"/>	HIST-160/ETHS-160	Black History in the American Context	3
<input type="checkbox"/>	ART-120	2D Design	3

**Semester 4**

**13 Units**

	COURSE	TITLE	UNIT
<input type="checkbox"/>	ENVS-101	Environmental Science	3
<input type="checkbox"/>	ART-103	Introduction to Modernism	3
<input type="checkbox"/>	HIST-111	U.S. History to 1877	3
<input type="checkbox"/>	ART-131	Introduction to Digital Art	3
<input type="checkbox"/>	ART-299	Special Projects: Art	1

**Notes**

**Language Requirement:** Some CSU's require the equivalency of an intermediate language proficiency for graduation. Please see a counselor for more detail regarding specific CSU major and graduation requirements.

**Work Experience**

Sign up for a special project or internship opportunity. Gain [work experience](#) and earn credits.